



# GUILHERMEPINA

interactive multimedia designer



Birthdate 03 Jan. 1988 | Nationality Portuguese | Residence Berlin,  
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## PERSONAL

I am a multimedia designer and 3D generalist with a big focus on interactive experiences. Driven and pro-active I am always looking for new challenges and experiences to help me grow both as a professional and as an individual. In the last years I have been specialising in game design and development.

## INTERESTS

Technology | Design | Photography | Cinema | Games | Sports | GoKarting

## SKILLS

### DESIGN

Game Design | UI & UX Design | Branding | Publicity

### ARTISTIC

Interactive Installations | Photography | Cinematography | Digital Illustration

### TECHNICAL

3D Modeling & animation | 2D & 3D Game development (Unity) | Experience with "classic" and "next-gen" asset creation and optimization workflows  
C# & UnityScript programming | HTML CSS | Video production & Post-production

### SOFTWARE

3D Studio Max (9 years) | Unity 3D (4 years) | Mudbox | Mental Ray | Photoshop  
Illustrator | Premiere Pro | After Effects | Audition

### PERSONAL

Great communication, leadership and teamwork skills.  
Excelent problem solving and autonomy skills.  
4+ Years of experience with project management on small teams, working under pressure and delivering results on tight deadlines.

### LANGUAGE

Portuguese (native) | English (advanced) | German (A1, studying)

## ACKNOWLEDGMENTS

2012

**Bronze, International Stevie Business Awards - Live Event**

TMN T-Jays Live Show

2012

**Bronze, Portugal Creatives Club - Brand Activation**

Optimus Flashback

## WORK EXPERIENCE

2013 - PRESENT

**Multimedia Designer | Game Designer** | Freelancer, Lisbon

### ROLES

Interactive Installations | Game Development | 3D Artist | R&D | VFX  
Video Production

### PROJECTS

- July 2015 **Refractions** | Interactive Art Installation (Unity), **Jardins Efémeros**
- June 2015 **Boot Test Area** | Interactive Installation for JDSports new Concept store in Oxford Street, London (Unity), **JDSports UK**
- March 2015 **The Big Invasion** | VFX for a Theater Play, **Caótica**
- April 2014 **In My Mind** - Music Video for a Portuguese Rock band, **The 7Riots**
- May 2013 **Bugland** - 3D platform game | mobile (Android, Unity), **Personal**

03. 2011 - 12. 2012

**Multimedia Designer** | Gula Agency - Digital Marketing, Covilhã

### ROLES

Technical Director | Project Design | UI & UX Design | R&D | 3D Artist  
Interactive Programming | Holography | Video Production

### PROJECTS

- Nov. 2012 **Virtual Penalty** | Permanent Interactive Installation for Benfica's museum Cosme Damião (Unity), **Sport Lisboa e Benfica**
- Jan. 2012 **Fiat Panda 2012 Reveal** | Video-mapping presentation, **Fiat**
- Dec. 2011 **T-Jays Live Show** | Holographic 3D concert with Video-mapping, **TMN**
- July 2011 **Flashback** | Brand Activation | photo 360° in Alive Festival, **Optimus**

2007 - 2011

**Multimedia Designer | Creative** | Freelance Designer, Covilhã

### ROLES

Graphic Design | Branding | 3D Illustration | Web Design

## EDUCATION

2006 - 2011

**Bachelor Degree, Multimedia Design** | UBI, Covilhã

2009

**Autodesk 3Ds Max Character** | The Edge - VFX Training, Lisbon

2003 - 2006

**Communication Design** | Highschool of Nelas, Nelas